Skills

High-quality web application development using modern tooling (React/Redux, Flask) Modular, scalable, testable, and reusable code 10+ years experience building polished and performant apps

Work

Director of Product / Software Engineer Pillar Technologies January 2018 – March 2022

Software Engineer The Daily Beast December 2016 – January 2018

Software Engineer Eyeview July 2015 – December 2016

Frontend Engineer Propellr August 2013 – July 2015

Frontend Engineer Buddy Media / Salesforce March 2011 – July 2013

Web Developer Xylem Digital October 2009 – August 2010

Product Manager / Editor Flavorpill April 2007 – September 2009

Education

Bachelors of Arts, English University of Florida July 2001 – April 2006 Built web apps with React/Redux, APIs with Flask, and a cross-platform native app with React Native. Led engineering/product team and liaised with business and customer success teams. Deployed microservices to ingest third-party API data. Managed deployments and infrastructure with Kubernetes. Projects included a realtime messaging service with WebSockets, time series data visualization and reporting tools with D3, and job site floor plan maps with Leaflet.

Built web apps with React/Redux, APIs with Node.js/Express, and Serverless microservices to handle millions of requests per day. Our team's main objective was to replace an aging SaaS publishing system with a modern, collaborative tool for the newsroom.

Built web apps with Angular.js and APIs with Grails. Spearheaded E2E testing project using Protractor.

Built web apps with Angular.js and data visualization tools using D3.

Built internal platform and client websites using Backbone.js and jQuery.

Developed websites using Backbone, Drupal, jQuery, and Wordpress.

Worked with editorial and product teams to launch and build new digital publications. As an Editor, wrote and edited for weekly events and arts publications.